

SUNFURY SIDEWINDER

S C O M A F A V

8 8 8 8[8] 1 8 8

COST IN CHAR: 8

EQUIPMENT

Heavy Magnum	Damage 8, RoF 2 Caustic DOT, AoE
Sidewinder Maxim	Damage 8, RoF 8 Kinetic
Heavy Impact	Damage 8, Cable Kinetic
Kula Plated Shield	8+ Resistance Save

SKILLS

Burrow*	Below
Cargo:1	Used by the Operator
Hover	Ignore Terrain Height
Split Fire	Multiple Targets
Stabilized	Fire All Weapons
Taskmaster	Below

UNIT TYPE

transhuman h+, Vehicle

Taskmaster

A Sunfury Sidewinder may be taken as an Overlord or Armored Option.

Burrow - Desert

Burrow grants the following Edicts;

- When fighting in a Desert Environment, as an Action, a Sidewinder may Burrow beneath the surface leaving only its Maxim cannons exposed.
- When taking a shooting action, the SW will count as Covert and hit on 2+.
- A SW must take an Action to un-burrow.

ARMORED